

Conclusions

- STAR documents great progress over last 5-7 years
- Active area, more than 20 ACM TOG papers since 2010
- Recent practical applications



Source code

- Please see STAR for full list



Open challenges

- Real-time applications
- Animation sequences
- Integration of a priori and a posteriori techniques
- Leverage theoretical foundations
 - Learning-based techniques
 - Sparse methods
- Theoretical analysis, proof of lower bounds on sampling density



Thank you!

- Funding agencies and partners
 - NSF, Intel, Nvidia, SNSF, NRF
- Co-authors

M. Zwicker
Univ. of Bern

W. Jarosz
Disney Research

J. Lehtinen
Aalto Univ.

B. Moon
KAIST

R. Ramamoorthi
UC San Diego

F. Rousselle
Disney Research

P. Sen
UC Santa Barbara

C. Soler
INRIA

S.-E. Yoon
KAIST

