

Cryptography is a systems problem

(or)

‘Should we deploy TLS?’

Matthew Green  
Johns Hopkins University

# Why this presentation?

10 Things You Should Know  
About Computer Security

5: Cryptography is a Solved Problem

**Cryptography: The strongest link in the chain\***

but not to others. Unfortunately, people concentrate too much on the cryptography of a system – which is the equivalent of strengthening the strongest link in a chain.

# Why this presentation?

Things You Should Know

Computer Security

5: Cryptography Solved Problem

**Cryptography: The weakest link in the chain\***

but not to others. Unfortunately, people concentrate on the cryptography of a system – which is the equivalent of strengthening the strongest link in a chain.

**These people are wrong**

“solved problem”

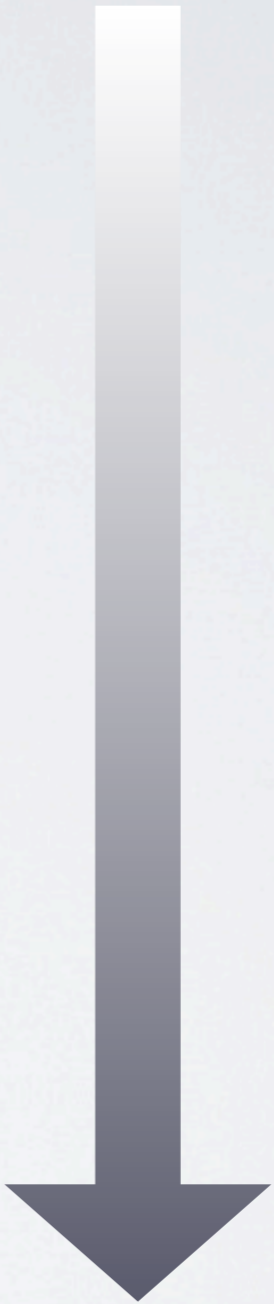
Algorithms

Protocol Design

Implementation

Library API design

Deployment & Correct Usage



Confidence  
(inverse)

“solved problem”

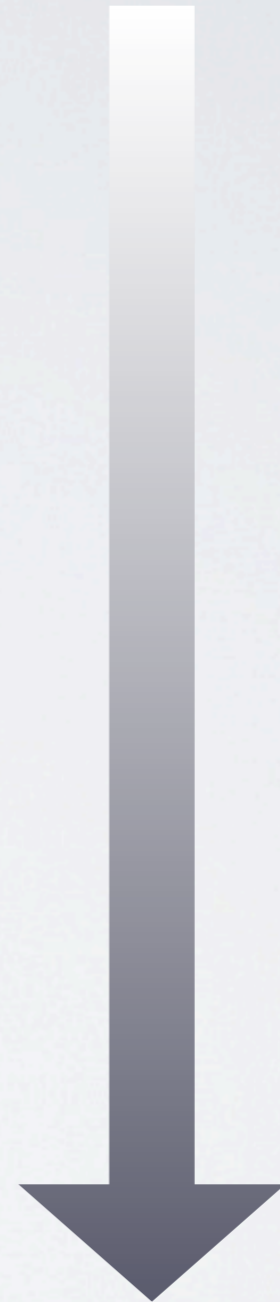
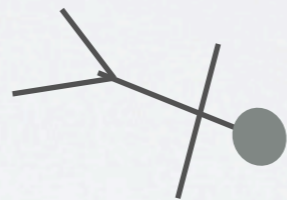
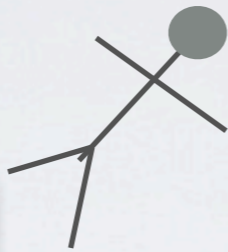
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Deployment & Correct Usage



Confidence  
(inverse)

# DVD-Cracking Teen Acquitted

Associated Press 01.07.03



Bluetooth Hacking - How to hack a mobile phone using "Super Bluetooth Hack" (video tutorial)



Cell phone, VoIP technologies lack security, experts say

[AACs encryption key controversy - Wikipedia, the free encyclopedia](#)

... represented in hexadecimal as 09 F9 11 02 9D 74 E3 5B D8 41 56 C5 63 56 88 C0 [2] [3] (commonly referred to as 09 F9 [4] [5]), which is one of the ...  
[en.wikipedia.org/wiki/AACS\\_encryption\\_key\\_controversy - 87k - Cached - Similar pages](#)

Blu-ray Disc



## New attack cracks WEP in record time

The fact that 104-bit WEP has been cracked is in itself not newsworthy. The speed with which a new attack works is.

Researchers claim GSM calls can be hacked on cheap

# Flame malware wielded rare "collision" crypto attack against Microsoft

Such real-world exploits are almost unheard of, underscoring Flame's ingenuity.

by Dan Goodin - June 5 2012, 3:31am EDT

BLACK HAT NATIONAL SECURITY

58

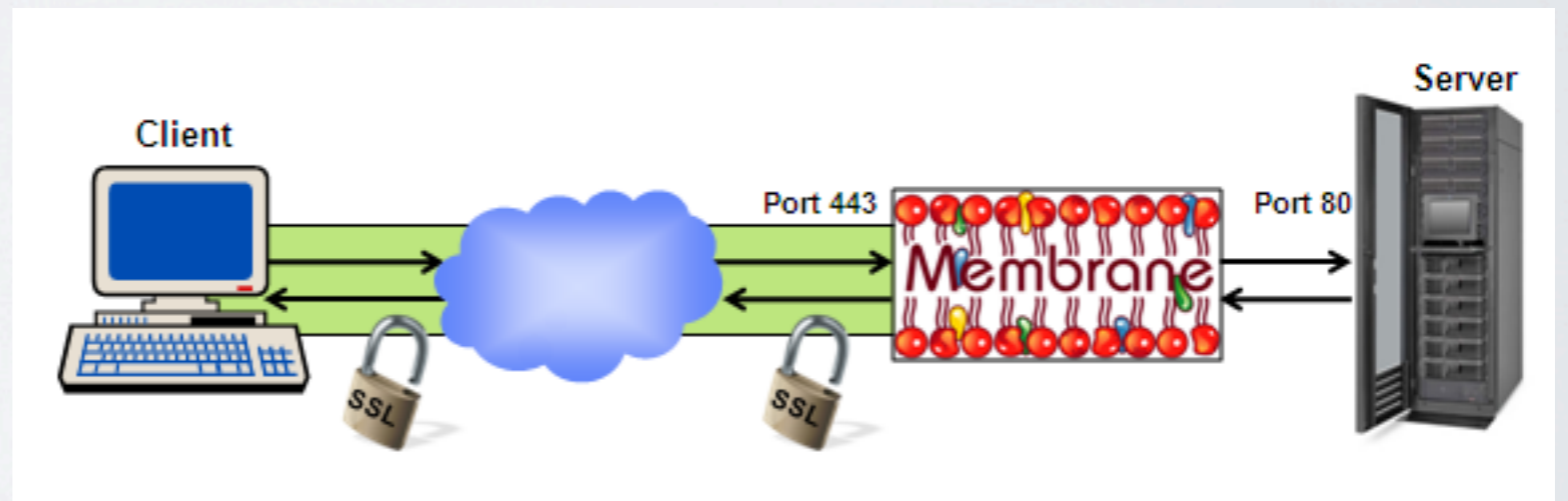
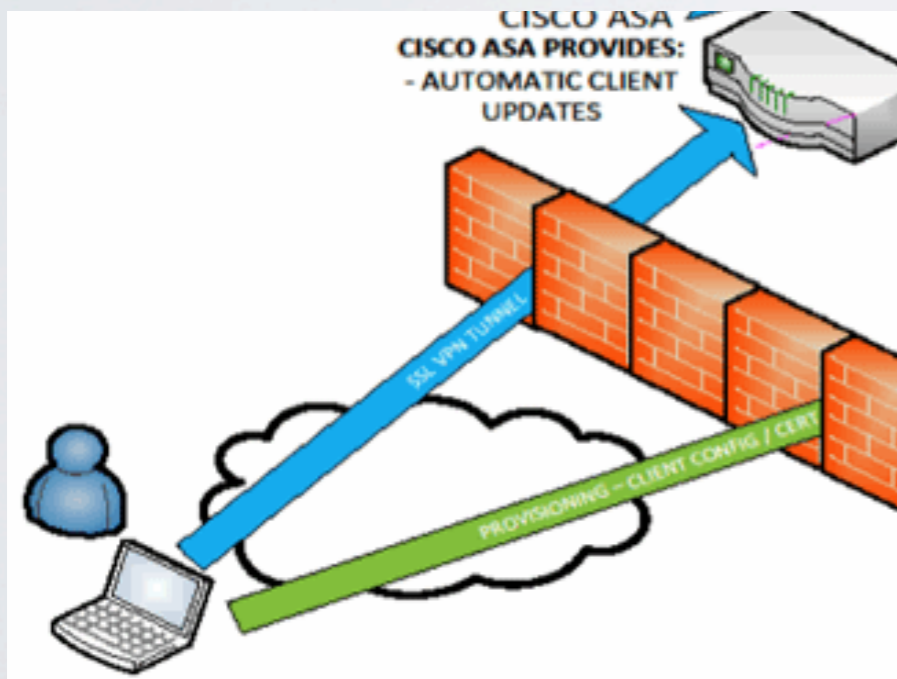
millions of dollars to keep him from being able to do it.

OpenSSH  
KEEPING YOUR COMMUNIQUE'S SECRET

Escape  
ing  
has spent

# Today's example: SSL/TLS

- Why SSL/TLS?
- Because it's the most important security protocol in the world!



NEWS

# Facebook Adopts Secure Web Pages By Default



Mathew J. Schwartz

[See more from Mathew](#)

Connect directly with Mathew: [Bio](#) | [Contact](#)

Facebook has finally started using HTTPS by default, following a 2010 FTC demand and in the distant footsteps of Google, Twitter, and Hotmail.

2 Comments | 8 Tweet | 0 +1 | 0 Share | Mail | Print

Mathew J. Schwartz | November 19, 2012 11:11 AM

Facebook has begun making HTTPS, which provides SSL/TLS encryption, the default for accessing all pages on its site.

# Google flips the switch on SSL encryption for Gmail

Filed in: [Software](#), [Wireless](#)

By [Colleen McColl](#), January 15, 2010 @ 9:47am

Tweet 0 | Submit | +1 0 | Like 3



Google announced Wednesday that it will start [encrypting all its Gmail traffic](#) when using a remote wireless server.

This comes within days of Google's announcement that it might pull its offices from China after discovering concerted [attempts to break into Gmail accounts of human rights activists](#).

Gmail users will now default to using HTTPS, the secure, encrypted method for communicating with a remote server. This is for the entire e-mail session, not just for log-in as was previously the case. Since 2008 this option

ENCRYPT THE WEB:  
INSTALL HTTPS  
EVERYWHERE

-----BEGIN RSA PRIVATE KEY-----  
MIICXQIBAAKBgQC+gu/eSRi5ThbYw5kw+dSIOCU78jrGkbP4m0GyNN27F5TsXqCJvqbwwTn+ExBxvBQyo YpdjlAoGATkxUN2CFd8tfWmhKVHY/foF



# Hacking in the Netherlands Took Aim at Internet Giants

By THE ASSOCIATED PRESS

Published: September 5, 2011

AMSTERDAM (AP) — Attackers who hacked into a Dutch Web security firm have issued hundreds of fraudulent security certificates for intelligence agency Web sites, including the C.I.A., as well as for Internet giants like Google, Microsoft and Twitter, the Dutch government said on Monday.

 RECOMMEND

 TWITTER

 LINKEDIN

 SIGN IN TO E-MAIL

# This presentation

What's the matter with TLS?

Designwise/  
Analysis-wise/  
Implementation-wise/  
Usage-wise

# A brief history

- SSLv1 born at Netscape. Never released. (~1995)
- SSLv2 released one year later
  - Serious protocol negotiation bugs.



# A brief history

- SSLv1 born at Netscape (~1995)
- SSLv2 released one year later
  - Serious protocol negotiation bugs. Just awful.
- SSLv3
  - Slightly less serious issues [Schneier & Kelsey, others]  
padding oracles

ocol. We conclude that, while there are still a few technical wrinkles to iron out, on the whole SSL 3.0 is a valuable contribution towards practical communications security.

# A brief history

- TLSv1.0
  - Predictable IVs, renegotiation attacks and more!

Hackers break SSL encryption used by millions of sites

**Beware of BEAST decrypting secret PayPal cookies**

By [Dan Goodin in San Francisco](#) • [Get more from this author](#)

Posted in [Security](#), 19th September 2011 21:10 GMT

[Home](#) > [Security](#)

**News**

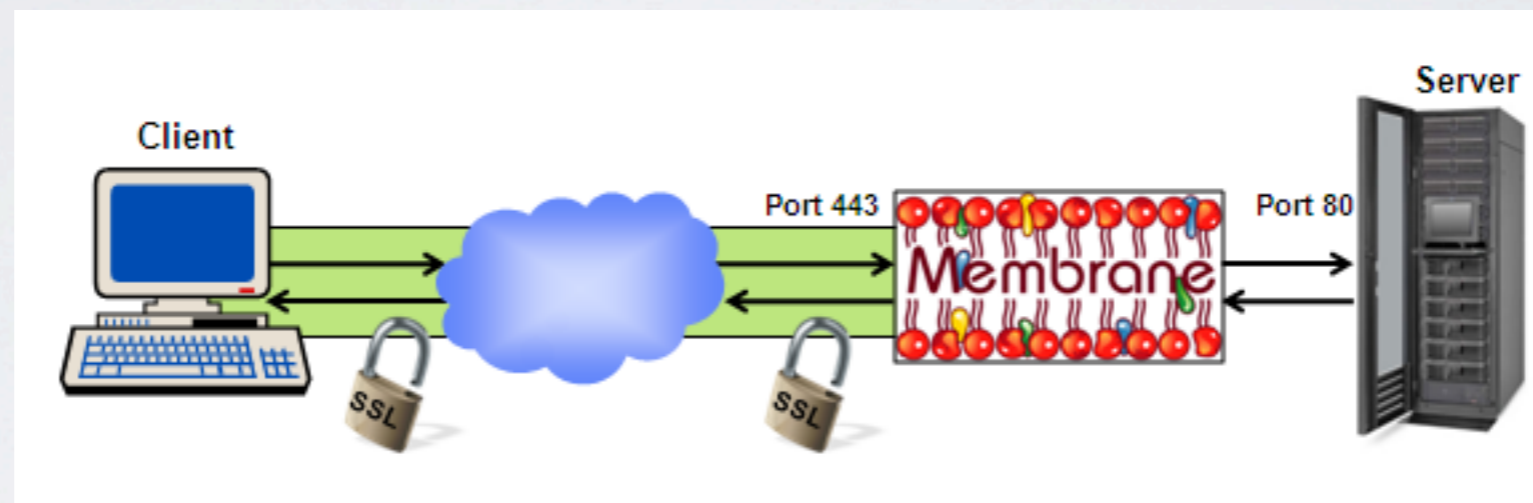
**'CRIME' attack abuses SSL/TLS data compression feature to hijack HTTPS sessions**

SSL/TLS data compression leaks information that can be used to decrypt HTTPS session cookies, researchers say

By **Lucian Constantin**

September 13, 2012 09:02 PM ET [Add a comment](#)

# The SSL protocol



# The SSL protocol



# Protocol Design



# It's bad

- Many problems result from TLS's use of "pre-historic cryptography" (- Eric Rescorla)
  - CBC with Mac-then-Encrypt, bad use of IVs
  - RSA-PKCS#1 v1.5 encryption padding
  - RC4
  - Horrifying backwards compatibility requirements

# MAC-then-pad-then-Encrypt

- TLS MACs the record, then pads (in CBC), then enciphers
  - Obvious problem: padding oracles (2002)

# MAC-then-pad-then-Encrypt

- TLS MACs the record, then pads (in CBC), then enciphers
  - Obvious problem: padding oracles
  - Countermeasure(s):
    - I. Do not distinguish padding/MAC failure

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    - I. Do not distinguish padding/MAC failure

In theory, this works (if the MAC is larger than the block size)  
-Paterson et al.  
'11

# MAC-then-pad-then-Encrypt

- TLS MACs the record, then pads (in CBC), then enciphers
  - Obvious problem: padding oracles
  - Countermeasure(s):
    1. Do not distinguish padding/MAC failure
    2. “Constant-time” decryption

# MAC-then-pad-then-Encrypt

- TLS MACs the record, then pads (in CBC), then enciphers
  - Obvious problem: padding oracles
  - Countermeasure(s):

1. Do not distinguish padding/MAC failure

2. “Constant-time” decryption

Probably good  
enough for  
remote timing...

Unlucky for you: UK crypto-duo 'crack' HTTPS in Lucky 13 attack  
**OpenSSL patch to protect against TLS decryption boffinry**

By [John Leyden](#) • [Get more from this author](#)

Posted in [Security](#), 4th February 2013 16:58 GMT

# BEAST

- Serious bug in TLS 1.0
- Allows complete (hollywood!) decryption of CBC ciphertexts
- Use of predictable Initialization Vector (CBC residue bug)
  - Known since 2002, attack described by Bard in 2005  
(*Bard was advised to focus on more interesting problems.*)
  - Nobody cared or noticed until someone implemented it

# Solution in practice: RC4

:-)

(When RC4 is your solution,  
you need a better problem)

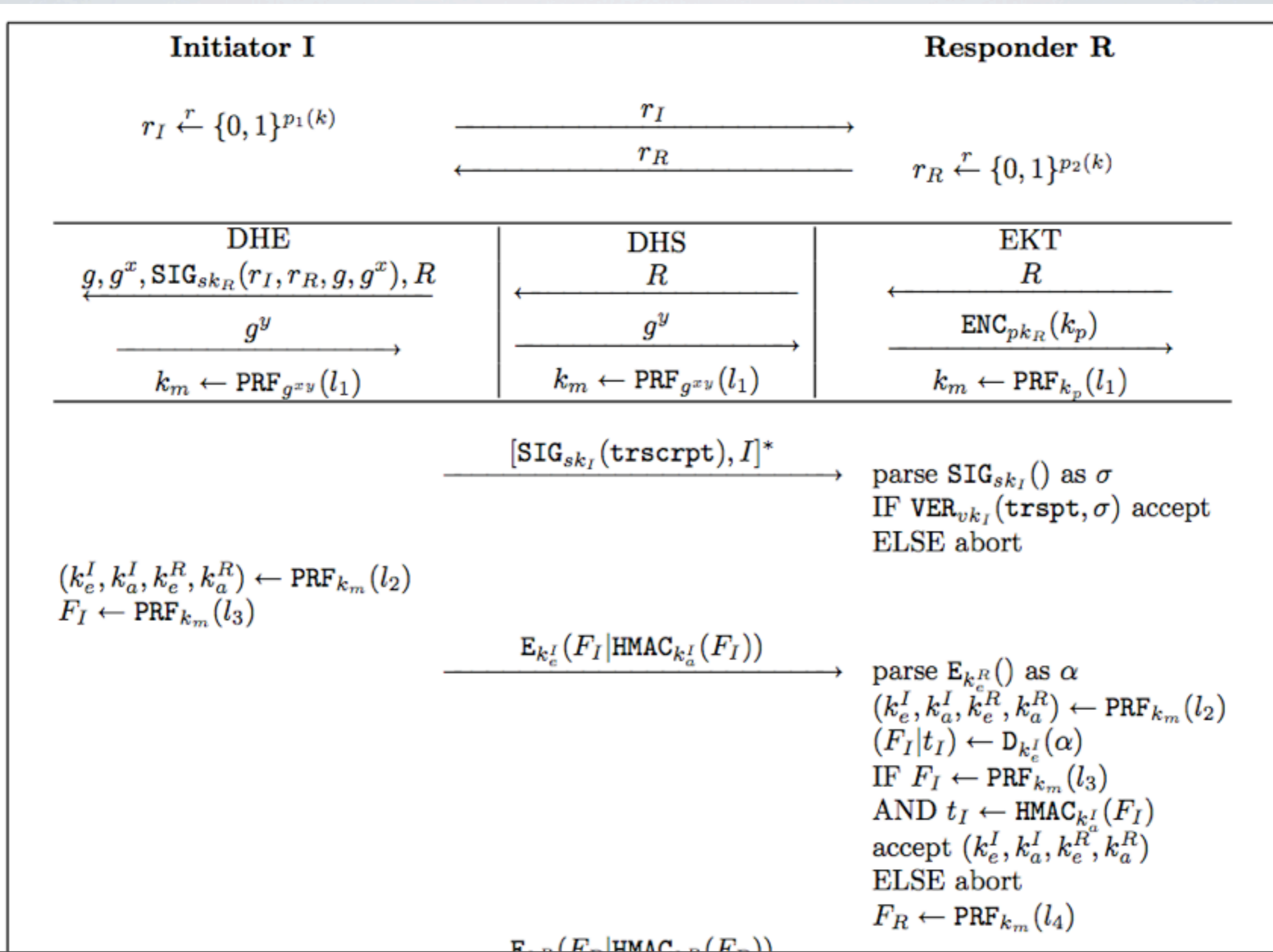


# Compression (CRIME)

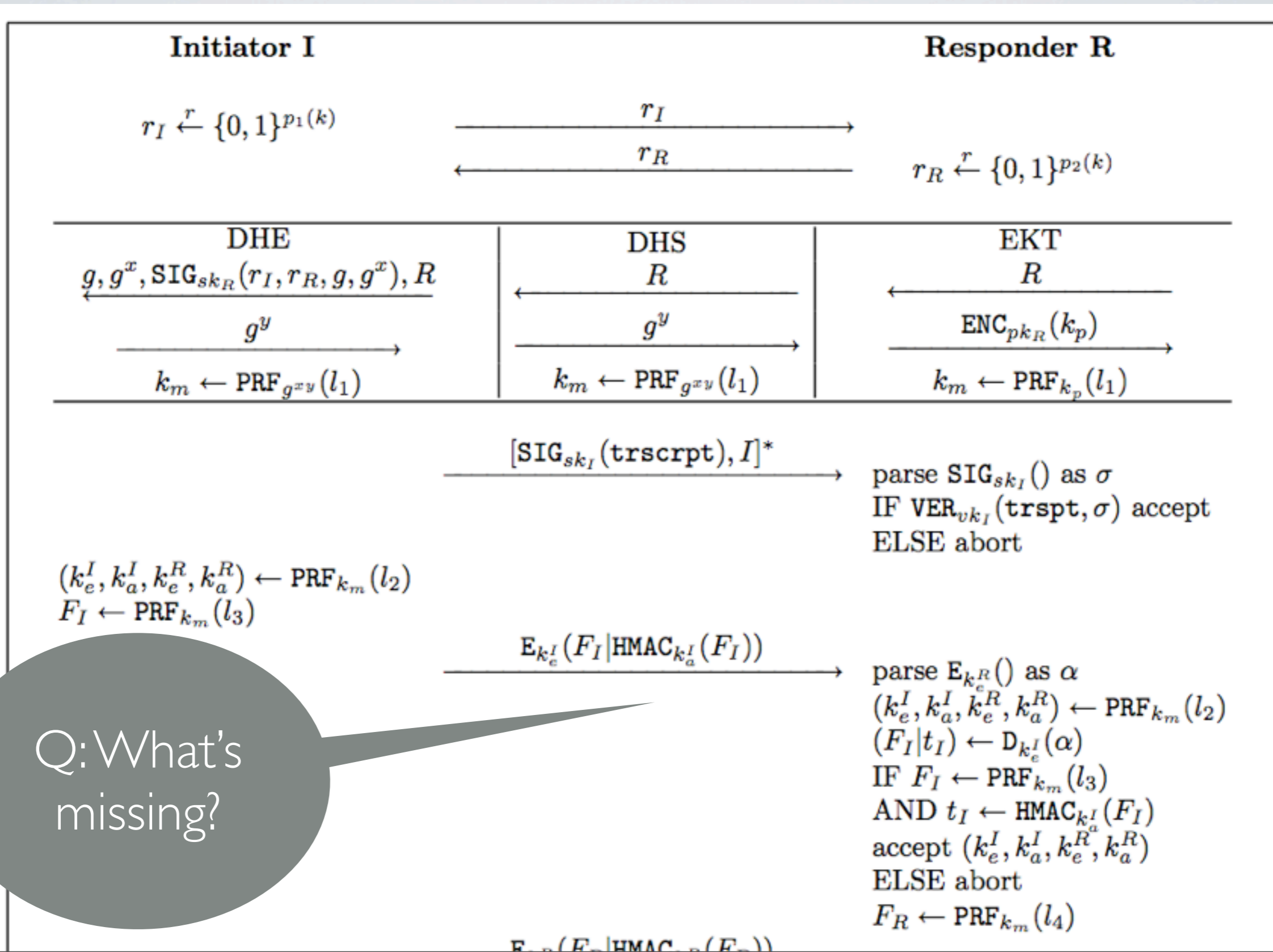
- Can't really blame the TLS designers for including it...
  - Blame cryptographers for not noticing it's still in use?
  - Blame cryptographers for pretending it would go away.
- We need a model for compression+encryption
  - Clearly this is weaker than semantic security
  - *But how much weaker? Can we quantify?*

# **Analysis**

# TLS for cryptographers



# TLS for cryptographers



Q: What's missing?

# Example: Negotiation

Each TLS protocol begins with a ciphersuite negotiation that determines which key agreement protocol (etc.) will be used.



# Surely we've analyzed TLS?

- Well -- not really.
  - In CRYPTO 2012 (!) we saw the first paper to successfully analyze TLS-DHE [Jager *et al.*]
  - To date: no published work that analyzes even the TLS-RSA handshake (in a realistic setting)
- Nobody has ever proven the /full/ TLS protocol to be secure

# Implementation

*Everything up 'til now was the good news.*

# OpenSSL, GnuTLS, NSS

- The problem with TLS is that we are cursed with implementations
  - OpenSSL being the chief offender
  - But followed closely...



```

if (bio == NULL)
{
    if (PKCS7_is_detached(p7))
        bio=BIO_new(BIO_s_null());
    else if (os && os->length > 0)
        bio = BIO_new_mem_buf(os->data, os->length);
    if(bio == NULL)
    {
        bio=BIO_new(BIO_s_mem());
        if (bio == NULL)
            goto err;
        BIO_set_mem_eof_return(bio,0);
    }
}
if (out)
    BIO_push(out,bio);
else
    out = bio;
bio=NULL;
if (0)
{
err:
    if (out != NULL)
        BIO_free_all(out);
    if (btmp != NULL)
        BIO_free_all(btmp);
    out=NULL;
}
return(out);
}

```

```
{
    BIO_printf(b, "%ld bytes leaked in %d chunks\n",
               ml.bytes, ml.chunks);
#ifdef CRYPTO_MDEBUG_ABORT
    abort();
#endif
}
else
{
    /* Make sure that, if we found no leaks, memory-leak debugging itself
     * does not introduce memory leaks (which might irritate
     * external debugging tools).
     * (When someone enables leak checking, but does not call
     * this function, we declare it to be their fault.)
     *
     * XXX This should be in CRYPTO_mem_leaks_cb,
     * and CRYPTO_mem_leaks should be implemented by
     * using CRYPTO_mem_leaks_cb.
     * (Also there should be a variant of lh_doall_arg
     * that takes a function pointer instead of a void *;
     * this would obviate the ugly and illegal
     * void_fn_to_char kludge in CRYPTO_mem_leaks_cb.
     * Otherwise the code police will come and get us.)
     */
    int old_mh_mode;

    CRYPTO_w_lock(CRYPTO_LOCK_MALLOC);
```




```
    {
        goto end;
    }

i=make_REQ(req,pkey,subj,multirdn,!x509, chtype);
subi=NULL: /* done processing '-subj' option */
if ((kludge > 0) && !sk_X509_ATTRIBUTE_num(req->req_info->attrib
    {
        sk_X509_ATTRIBUTE_free(req->req_info->attributes);
        req->req_info->attributes = NULL;
    }
if (!i)
    {
        BIO_printf(bio_err,"problems making Certificate Request\n");
        goto end;
    }
}
if (x509)
    {
        EVP_PKEY *tmppkey;
        X509V3_CTX ext_ctx;
        if ((x509ss=X509_new()) == NULL) goto end;

        /* Set version to V3 */
        if(extensions && !X509_set_version(x509ss, 2)) goto end;
        if (serial)
            {
                if (!X509_set_serialNumber(x509ss, serial)) goto end;
            }
        else
            {
```



# Code to the spec!

## RFC 5246: TLS 1.2


1. Generate a string R of 46 random bytes  (1)
2. Decrypt the message to recover the plaintext M  (2)
3. If the PKCS#1 padding is not correct, or the length of message M is not exactly 48 bytes:  
    pre\_master\_secret = ClientHello.client\_version || R  
else If ClientHello.client\_version <= TLS 1.0, and version number check is explicitly disabled:  
    pre\_master\_secret = M  (3)  
else:  
    pre\_master\_secret = ClientHello.client\_version || M[2..47]

# PKCS #1 v1.5


## RFC 5246: TLS 1.2


1. Generate a string R of 46 random bytes  (1)
2. Decrypt the message to recover the plaintext M  (2)
3. If the PKCS#1 padding is not correct, or the length of message M is not exactly 48 bytes, then:  
    pre\_master\_secret = random\_bytes(48);  
    else If ClientHello number check is expected:  
        pre\_master\_secret = ...  
    else:  
        pre\_master\_secret = ...


## OpenSSL 1.0.1c

```
i=RSA_private_decrypt((int)n,p,p,rsa,RSA_PKCS1_PADDING);  (2)
```

```
al = -1;
```





```
if (al != -1)  
{  
    /* Some decryption failure -- use random value instead as countermeasure  
     * against Bleichenbacher's attack on PKCS #1 v1.5 RSA padding  
     * (see RFC 2246, section 7.4.7.1). */  
    ERR_clear_error();  
    i = SSL_MAX_MASTER_KEY_LENGTH;  
    p[0] = s->client_version >> 8;  
    p[1] = s->client_version & 0xff;  
    if (RAND_pseudo_bytes(p+2, i-2) <= 0)  (1)  
        /* should be RAND_bytes, but we cannot work around a failure */  
        goto err;  
}
```

```
s->session->master_key_length=  
s->method->ssl3_enc->generate_master_secret(s,  
s->session->master_key,  
p,i);  (3)
```


# PKCS #1 v1.5

## RFC 5246: TLS 1.2

1. Generate a string R of 46 random bytes  (1)
2. Decrypt the message to recover the plaintext M  (2)
3. If the PKCS#1 padding is not correct, or the length of message M is not exactly 48


```
pre_master_secret
else If ClientHello
number check is expected
pre_master_secret
else:
pre_master_secret
```


## OpenSSL 1.0.1c

```
i=RSA_private_decrypt((int)n,p,p,rsa,RSA_PKCS1_PADDING);  (2)
```

```
al = -1;
```



```
if (al != -1)
{
/* Some decryption failure -- use random value instead as countermeasure
* against Bleichenbacher's attack on PKCS #1 v1.5 RSA padding
* (see RFC 2246, section 7.4.7.1). */
ERR_clear_error();
i = SSL_MAX_MASTER_KEY_LENGTH;
p[0] = s->client_version >> 8;
p[1] = s->client_version & 0xff;
if (RAND_pseudo_bytes(p+2, i-2) <= 0)  (1)
/* should be RAND_bytes, but we cannot work around a failure */
goto err;
}
```

```
s->session->master_key_length=
s->method->ssl3_enc->generate_master_secret(s,  (3)
s->session->master_key,
p,i);
```

Thread locks

# PKCS #1 v1.5

Good news: NSS doesn't have a set of thread locks.

(They have two.)

← (1)

← (2)

length of message

...pt((int)n,p,p,rsa,RSA\_PKCS1\_PADDING); ← (2)

```
if (al != -1)
{
    /* Some decryption failure -- use random value instead as countermeasure
     * against Bleichenbacher's attack on PKCS #1 v1.5 RSA padding
     * (see RFC 2246, section 7.4.7.1). */
    ERR_clear_error();
    i = SSL_MAX_MASTER_KEY_LENGTH;
    p[0] = s->client_version >> 8;
    p[1] = s->client_version & 0xff;
    if (RAND_pseudo_bytes(p+2, i-2) <= 0) ← (1)
        /* should be RAND_bytes, but we cannot work around a failure */
        goto err;
}

s->session->master_key_length=
s->method->ssl3_enc->generate_master_secret(s, ← (3)
s->session->master_key,
p,i);
```

# Why do it the simple way?

3. *EMSA-PKCS1-v1\_5 encoding*: Apply the *EMSA-PKCS1-v1\_5 encoding* operation (Section 9.2) to the message *M* to produce a second encoded message *EM'* of length *k* octets:

$$EM' = \text{EMSA-PKCS1-v1\_5-ENCODE}(M, k).$$

If the encoding operation outputs “message too long,” output “message too long” and stop. If the encoding operation outputs “intended encoded message length too short,” output “RSA modulus too short” and stop.

4. Compare the encoded message *EM* and the second encoded message *EM'*. If they are the same, output “valid signature”; otherwise, output “invalid signature.”



PKCS#1  
recommendation

```
int RSA_padding_check_PKCS1_type_1(unsigned char *to, int tlen,
    const unsigned char *from, int flen, int num)
{
    int i,j;
    const unsigned char *p;

    p=from;
    if ((num != (flen+1)) || (*(p++) != 01))
    {
        RSAerr(RSA_F_RSA_PADDING_CHECK_PKCS1_TYPE_1, RSA_R_BLOCK_TYPE_IS_NOT_01);
        return(-1);
    }

    /* scan over padding data */
    j=flen-1; /* one for type. */
    for (i=0; i<j; i++)
    {
        if (*p != 0xff) /* should decrypt to 0xff */
        {
            if (*p == 0)
            { p++; break; }
            else
            {
                RSAerr(RSA_F_RSA_PADDING_CHECK_PKCS1_TYPE_1, RSA_R_BAD_FIXED_HEADER_DECRYPT);
                return(-1);
            }
        }
        p++;
    }

    if (i == j)
    {
        RSAerr(RSA_F_RSA_PADDING_CHECK_PKCS1_TYPE_1, RSA_R_NULL_BEFORE_BLOCK_MISSING);
        return(-1);
    }

    if (i < 8)
    {
        RSAerr(RSA_F_RSA_PADDING_CHECK_PKCS1_TYPE_1, RSA_R_BAD_PAD_BYTE_COUNT);
        return(-1);
    }
}
```



OpenSSL v1.0.1c



# APIs

just at least one guy who thinks “int enable”  
has only 2 values (not 3!) --- theGruqq

## **The Most Dangerous Code in the World: Validating SSL Certificates in Non-Browser Software**

Martin Georgiev  
The University of Texas  
at Austin

Rishita Anubhai  
University

Subodh Iyengar  
Stanford University

Dan Boneh  
Stanford University

Suman Jana  
The University of Texas  
at Austin

Vitaly Shmatikov  
The University of Texas  
at Austin

the main purpose of SSL is to provide end-to-end security  
in the-middle attacker. Even if the network  
is poisoned, access points and  
is intended to

# APIs

The worst example from this paper is Curl's API.

Curl has an option, `CURL_SSL_VERIFYHOST`. When `VERIFYHOST=0`, Curl does what you'd expect: it effectively doesn't validate SSL certificates.

When `VERIFYHOST=2`, Curl does what you'd expect: it verifies SSL certificates, ensuring that one of the hosts attested by the certificate matches the host presenting it.

When `VERIFYHOST=1`, or, in some popular languages, when `VERIFYHOST=TRUE`, Curl does something very strange. It checks to see if the certificate attests to any hostnames, and then accepts the certificate *no matter who presents it*.

Developers reasonably assume parameters like "VERIFYHOST" are boolean; either we're verifying or we're not. So they routinely set `VERIFYHOST` to 1 or "true" (which can promote to 1). Because Curl has this weird in-between setting, which does not express any security policy I can figure out, they're effectively not verifying certificates.

# Space shuttles vs. Elevators

```
int do_evp_seal(FILE *rsa_pkey_file, FILE *in_file, FILE *out_file)
{
    int retval = 0;
    RSA *rsa_pkey = NULL;
    EVP_PKEY *pkey = EVP_PKEY_new();
    EVP_CIPHER_CTX ctx;
    unsigned char buffer[4096];
    unsigned char buffer_out[4096 + EVP_MAX_IV_LENGTH];
    size_t len;
    int len_out;
    unsigned char *ek = NULL;
    int eklen;
    uint32_t eklen_n;
    unsigned char iv[EVP_MAX_IV_LENGTH];

    if (!PEM_read_RSA_PUBKEY(rsa_pkey_file, &rsa_pkey, NULL, NULL))
    {
        fprintf(stderr, "Error loading RSA Public Key File.\n");
        ERR_print_errors_fp(stderr);
        retval = 2;
        goto out;
    }

    if (!EVP_PKEY_assign_RSA(pkey, rsa_pkey))
    {
        fprintf(stderr, "EVP_PKEY_assign_RSA: failed.\n");
        retval = 3;
        goto out;
    }

    EVP_CIPHER_CTX_init(&ctx);
    ek = malloc(EVP_PKEY_size(pkey));

    if (!EVP_SealInit(&ctx, EVP_aes_128_cbc(), &ek, &eklen, iv, &pkey, 1))
    {
        fprintf(stderr, "EVP_SealInit: failed.\n");
        retval = 2;
    }
}
```

# Elevators vs. space shuttles

```
#include "crypto_box.h"

std::string pk;
std::string sk;
std::string n;
std::string m;
std::string c;

c = crypto_box(m, n, pk, sk);
```

# Elevators vs. space shuttles

```
#include "crypto_box.h"

std::string pk;
std::string sk;
std::string n;
std::string m;
std::string c;

c = crypto_box(m, n, pk, sk);
```

# Usage

# HTTP->HTTPS

- **Typical Banking Experience:**
  - **SSL URLs begin with https://**
  - **But users rarely type the prefix**

User enters: americanexpress.com



GET http://americanexpress.com

REDIRECT https://americanexpress.com

GET https://americanexpress.com

SSL secured web page

User login info





Login page: https



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- ▶ Gift Cards

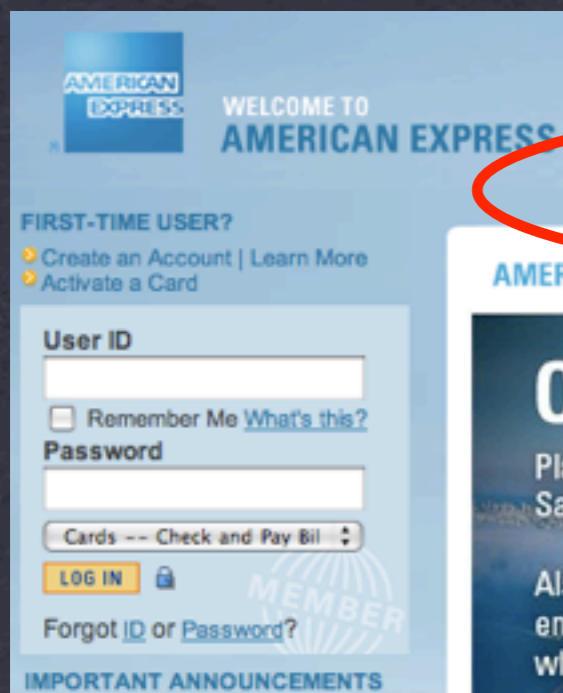
Get



# HTTP->HTTPS

- If you can intercept the user's connection:
  - Don't redirect, or:
  - Redirect to malicious site, unsecured (http)

User enters: americanexpress.com



GET http://amex.com

REDIRECT http://secure.amex.com

GET https://secure.amex.com

SSL secured web page

User login info



# HTTP->HTTPS

- If you can intercept the user's connection:
  - Homograph site: paypal.com (with a capital i), or:
  - Use clever IDN tricks e.g.,

<https://www.gmail.com/accounts/ServiceLogin!f.ijjk.cn>



# HTTP->HTTP->HTTPS

- It can be worse:
  - Some sites give an http page with a form that submits via https

User enters: americanexpress.com

GET http://americanexpress.com



Unsecured http web page

User login info





http://wachovia.com/




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**Login page: http**

**Great News**  
about Free Online Statements—  
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# We're all gonna die

- This is not what I'm saying
- There is a lot of good news in here:
  - We are learning how to analyze TLS
  - We are learning how to implement & use TLS
- But there is still so much left to be done.

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